EMG Prediction From Motor Cortical Recordings via a Nonnegative Point-Process Filter

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Abstract—A constrained point-process filtering mechanism for prediction of electromyogram (EMG) signals from multichannel neural spike recordings is proposed here. Filters from the Kalman family are inherently suboptimal in dealing with non-Gaussian observations, or a state evolution that deviates from the Gaussian assumption. To address these limitations, we modeled the non-Gaussian neural spike train observations by using a generalized linear model that encapsulates covariates of neural activity, including the neurons’ own spiking history, concurrent ensemble activity, and extrinsic covariates (EMG signals). In order to predict the envelopes of EMGs, we reformulated the Kalman filter in an optimization framework and utilized a nonnegativity constraint. This structure characterizes the nonlinear correspondence between neural activity and EMG signals reasonably. The EMGs were recorded from 12 forearm and hand muscles of a behaving monkey during a grip-force task. In the case of limited training data, the constrained point-process filter improved the prediction accuracy when compared to a conventional Wiener cascade filter (a linear causal filter followed by a static nonlinearity) for different bin sizes and delays between input spikes and EMG output. For longer training datasets, results of the proposed filter and that of the Wiener cascade filter were comparable.

Index Terms—Brain–machine interface (BMI), electromyogram (EMG) signal, generalized linear model (GLM), Kalman filter, optimization.

I. INTRODUCTION

BIOMIMETIC brain–machine interfaces (BMI) [1], [2] have evolved from experimental paradigms exploring the neural coding of natural arm and hand movements to real-time neural firing rates decoders in both monkeys and humans [3]–[5]. In a typical BMI setup, monkeys perform stereotyped, repeated arm or hand movements using a manipulandum, e.g., in the classic center-out or a random target tracking task, and the firing rates of tens of individual motor cortex neurons are fitted to arm kinematics (e.g., position and velocity). The estimated mapping from cortical activity to kinematics is then used to drive an effector. While neural activity recorded from primary motor (M1) cortex is well documented to have high correlations with kinematic parameters of movement [6]–[9], relatively few BMI studies have addressed the kinetic component (for exceptions, see [1], [10], and [11]).

A small number of previous studies have used multielectrode recordings to predict electromyogram (EMG) activity. Carmena et al. [12] showed that accurate real-time prediction of the EMGs of multiple arm muscles can be obtained through linear decoding of multunit signals recorded from several cortical areas. Wiener cascade models were used in [13] to predict EMG activity of arm and hand muscles from the spikes recorded from motor cortical neurons. Although the bandwidth of the EMGs is larger than that of arm position or velocity signals, the predictions accounted for as much as 70–80% of the actual EMG variance under various experimental conditions [14]. Moreover, it was possible to use functional electrical stimulation controlled by real-time EMG predictions to activate the temporarily paralyzed forearm muscles of monkey subjects and restore their ability to use their hands [14], [15].

Current multielectrode recording techniques enable simultaneous registration of the neural spiking activity from tens of neurons. A decoder can make use of the underlying functional connectivity between the neurons, together with the individual rate codes [16]. Several variations of the Kalman filter that reliably decode arm movement kinematics have appeared in the literature [17]–[20]. However, a fundamental limitation in using filters from the Kalman family is their suboptimality in dealing with non-Gaussian observations or systems in which the state evolution violates the linear-Gaussian Markov process assumption.

We propose an alternative approach to EMG prediction using multichannel neural spike recordings in the state space. Unlike the conventional Kalman filtering-based motor decoders in the BMI literature, we have employed a point-process-generalized linear model (GLM) setting [21], [22] to estimate the instantaneous neural firing rate, and a constrained Kalman filter to predict nonnegative EMG envelopes. The point-process-GLM accommodated the neuron’s own spiking history, concurrent
ensemble activity, and extrinsic covariates such as sensory stimuli or behavioral measures such as the EMGs in this paper. The goal of this study is to determine whether a point-process-based filter can generate more accurate estimates of EMGs than are provided by the Wiener filter-based methods used previously.

In Section II, we first briefly review the classic Kalman filter and then in Sections II-A and II-B, we present a direct optimization-based Kalman filtering approach for EMG prediction. Results are reported in Section III and Section IV presents the concluding remarks.

II. METHOD

In the classic Kalman filter setting, the hidden state and observation vectors at time $k$, denoted by $q_k$ and $y_k$, respectively, evolve as linear and Gaussian Markov processes completely defined by $p(q_{k+1}|q_k)$ and $p(y_k|q_k)$. Therefore

$$q_{k+1}|q_k \sim \mathcal{N}(q_k; Aq_k, C_q)$$
$$y_k|q_k \sim \mathcal{N}(y_k; Bq_k, C_y)$$

(1)

where $\mathcal{N}(a; \mu, C)$ denotes that $a$ is a Gaussian distributed vector with mean vector $E[a] = \mu$ and covariance matrix $C$. The system parameters $A$, $B$, $C_q$, and $C_y$ are assumed to be fixed. In the forward–backward recursive solution of the Kalman filter [23], the objective is to predict the posterior expectation $E(q_k|y_{1:k})$, where $y_{1:k} = \{y_1, y_2, \ldots, y_k\}$, and some related quantities. However, the Kalman filter yields the optimal solution to $E(q_k|y_{1:k})$ only if $q_k$ is discrete or if it evolves continuously when the dynamics $p(q_k|q_{k-1})$ and the observations $p(y_k|q_k)$ are linear and Gaussian.

Kalman filters in their original formulation may not be effective in neural data analysis unless certain requirements are satisfied. In principle, the neural spike observations are point processes, and therefore, $p(y_k|q_k)$ may not be modeled by Gaussian distribution functions. Also, in this case the conditional probability $p(q_k|y_{1:k})$ may be highly non-Gaussian [21], [24].

Several different instantiations of this recursive Gaussian approximation approach with varying degrees of accuracy versus computational efficiency have been introduced in the motor decoding literature [17], [19]–[21], [25]. However, in order to circumvent the aforementioned shortcomings, all of them have placed the neural and behavioral data into bins of greater than 70 ms duration. This approach has been effective for prediction of the kinematics of hand movements in the BMI studies where hand position and velocity may be modeled as Markov linear-Gaussian processes.

In contrast to movement kinematics, the dynamics of EMG signals $p(q_k|q_{k-1})$ are not smooth (in this paper, $q_k$ is a $12 \times 1$ vector of the EMG activity at time $k$). The power in an EMG signal is typically computed by following rectification. This constrains the state $q_k$ to be nonnegative, leading to a discontinuity in $\log p(q_k|q_{k-1})$ at $q_k = 0$. The distribution $p(q_k|y_{1:k})$ turns out to be non-Gaussian and since there is no mechanism to constrain the estimates to be nonnegative, breakdown of the basic Kalman filter assumptions is inevitable.

A. Direct Optimization Interpretation of Kalman Filters

A prime objective in using a Kalman filter is to compute the conditional expectation of the hidden state path $q_{1:K}$ given the observations $y_{1:K}$. In a linear-Gaussian setting

$$p(q_{1:K}, y_{1:K}) = p(q_1) \prod_{k=2}^{K} p(q_k|q_{k-1}) \cdot p(y_k|q_k)$$

(2)

forms a jointly Gaussian random vector, and therefore, $p(q_{1:K}|y_{1:K})$ remains Gaussian. Coincidence of the mean and mode of a Gaussian distribution implies that $E(q_{1:K}|y_{1:K})$ is equal to the maximum a posteriori (MAP) estimate of $p(q_{1:K}|y_{1:K})$:

$$\hat{q}_{1:K} = \arg \max_{q_{1:K}} \log p(q_{1:K})$$

$$= \arg \max_{q_{1:K}} \log p(q_{1:K}, y_{1:K})$$

(3)

Since $\arg \max_{q_{1:K}} \log p(q_{1:K}, y_{1:K})$ is a quadratic function of $q_{1:K}$, $E(q_{1:K}|y_{1:K})$ may be solved by an unconstrained quadratic program in $q_{1:K}$—see Appendix I for details. We, thus, have

$$\hat{q}_{1:K} = \arg \max_{q_{1:K}} \log p(q_{1:K})$$

$$= \arg \max_{q_{1:K}} \left[ \frac{1}{2} q_{1:K}^T H q_{1:K} + \nabla^T q_{1:K} \right]$$

$$= -H^{-1} \nabla$$

(4)

where the Hessian $H$ and gradient $\nabla$ of $\log p(q_{1:K})$ are

$$\nabla = \nabla q_{1:K} \log p(q_{1:K}|y_{1:K}) | q_{1:K} = 0$$

$$H = \nabla^T q_{1:K} \log p(q_{1:K}|y_{1:K}) | q_{1:K} = 0$$

(5)

In practice, $H^{-1}$ is never computed explicitly. Rather, we only solve the linear equation $H q_{1:K} = -\nabla$. The Hessian $H$ is a block-tridiagonal matrix and the matrices $A$ and $C_q$ are assumed to be fixed and are estimated by their maximum likelihood solution. Appendix I contains the details for computation of $H$ and $\nabla$.

Extension to Point-Process Observation: So far, we have assumed that $p(y_k|q_k)$ (the probability of neural firings given an external covariate $q_k$, e.g., a sensory stimulus or a motor output such as the EMG signals in this paper) is Gaussian distributed. However, spike recordings are point processes. We extend the aforementioned optimization approach to compute the MAP estimate of $q_{1:K}$ in a general non-Gaussian scenario. We assume that $\log p(q_{k+1}|q_k)$ is a concave function of $q_{1:K}$, that the initial density $\log p(q_0)$ is concave, and that the observation density $\log p(y_k|q_k)$ is concave in $q_k$. Hence, the MAP estimate of $q_{1:K}$ is a concave problem, see (21) in Appendix II and [26], [27]. The standard Newton’s algorithm can be applied\(^1\) to optimize such an estimate as

$$\hat{q}_{j+1} = \hat{q}_j - H_j^{-1} \nabla_j$$

(7)

\(^1\)The simple Newton iteration does not always increase the objective $\log p(q_{1:K}|y_{1:K})$; thus, we perform a simple backtracking line search [28] along the Newton direction $\hat{q}_{j+1} - \beta_j H_j^{-1} \nabla_j$ to determine a suitable step size $\beta_j < 1$ as the standard remedy for this instability.
where at iteration \( j + 1 \), \( \nabla^j \) and \( H^j \) are updated at the previous \( q_{i:K}^j \) with

\[
\nabla^j = \nabla_{q_{i:K}} \log p(q_{i:K} | y_{1:K}) \big|_{q_{i:K} = q_{i:K}^j}
\]

(8)

\[
H^j = \nabla \nabla_{q_{i:K}} \log p(q_{i:K} | y_{1:K}) \big|_{q_{i:K} = q_{i:K}^j}.
\]

(9)

Now, let \( N_{k-1}^i \) be the counting process giving the total number of spikes fired by neuron \( i \) in the time interval \([0, (k-1) \triangle t] \) where \( \triangle t \) represents the bin size. Then, the probability of observing \( \triangle N_i^k = N_i^k - N_{k-1}^i \) spikes in the \( k \)th time bin from the \( i \)th neuron is

\[
p(y_k | q_k) = \exp(\triangle N_i^k \log(\lambda_k^i \triangle t) - \lambda_k^i \triangle t) \tag{10}
\]

where \( \lambda_k^i \) denotes the conditional intensity function of neuron \( i \) in the \( k \)th time bin fully characterized with a stochastic neural point process [21]. Therefore, for an ensemble of \( C \) neurons

\[
\log p(y_k | q_k) = \sum_{i=1}^{C} \log \left( (\lambda_k^i \triangle t) \triangle N_i^k \exp(-\lambda_k^i \triangle t) \right). \tag{11}
\]

We determine \( \lambda_k^i \) using a GLM that accounts for the neuron’s firing history, its functional coupling with other neurons, and a linear regression from the extrinsic covariate to individual neurons passed through a log-concave function \( f(\cdot) \equiv \exp(\cdot) \). This GLM setting is of the form

\[
\lambda_k^i = f \left( b_i + \mathcal{B}^T q_k + \sum_{j=1}^{J} \sum_{j' \neq j} h_{i, j', j} n_{i, j', j} \right) \tag{12}
\]

where \( q_k \) represents the EMG activity in the \( k \)th time bin, \( b_i \) is the baseline firing rate of the \( i \)th neuron, and the \( i \)th row \( \mathcal{B}_i \) of the observation matrix \( \mathcal{B} \) encapsulates the \( i \)th neuron’s preference for target muscles. For instance, if the \( i \)th neuron fires more frequently when a subset of muscles are activated, then the elements of \( \mathcal{B}_i \) corresponding to those muscles are positive. Here, \( h_{i, j', j} \) captures the \( i \)th neuron’s spike history effects on neuron \( i \) and \( J \) represents the length of the \( h_{i, j', j} \). The history of the neuron \( i \) is included when \( j' = i \). Parameters of this point-process model were fitted by maximum likelihood [29]. This model fitting imposes a little additional computational expense to estimate the parameters \( (b, \mathcal{B}) \), but since both \( y_k \) and \( q_k \) are fully observed, no expectation maximization is needed.

The derivatives of \( \log p(y_k | q_k) \) are required in computation of \( \nabla^j \) and \( H^j \) in (8) and (9) and are provided in Appendix II.

### B. Log-Barrier Method for Constrained Optimization

The forward–backward methods based on Gaussian approximations of forward distribution \( p(q_{i:K} | y_{1:K}) \) cannot accurately predict the strictly positive envelope of the EMGs unless a non-negativity constraint is incorporated. We employed the standard log-barrier method [26], [30], [31] by replacing the constrained concave problem

\[
\hat{q}_{1:K}^{\text{MAP}} = \arg \max_{q_{1:K} : q_k > 0} \log p(q_{1:K} | y_{1:K}) \tag{13}
\]

with a sequence of unconstrained concave problems

\[
q_{1:K}^{\text{MAP}} = \arg \max_{q_{1:K}} \log p(q_{1:K} | y_{1:K}) + \varepsilon \sum_{k} \log q_k. \tag{14}
\]

Incorporating the penalty term enforces \( \hat{q}_{1:K}^{\text{MAP}} \) to satisfy the non-negativity constraint and if \( q_{1:K}^{\text{MAP}} \) is unique, then \( q_{1:K}^{\text{MAP}} \) converges to \( \hat{q}_{1:K}^{\text{MAP}} \) as \( \varepsilon \to 0 \).

The Hessian \( H \) of the objective function \( \log p(q_{1:K} | y_{1:K}) + \varepsilon \sum_{k} \log q_k \) retains the block-tridiagonal structure of the original objective \( \log p(q_{1:K} | y_{1:K}) \) as the barrier term contributes only to the diagonal elements of \( H \). For instance, the \( i \)th diagonal element of \( H \) is increased by \( -\varepsilon q_i^k \).

The mean of a truncated Gaussian distribution will not necessarily coincide with the mode unless the mode is sufficiently far from the nonnegativity constraint [31]. Therefore, the approximation \( \arg \max_{q_{1:K}} p(q_{1:K} | y_{1:K}) \approx E(q_{1:K} | y_{1:K}) \) does not typically hold in the constrained case.

### C. Wiener Cascade Filter

Briefly, in the Wiener filter approach, the EMG activity recorded from 12 channels is predicted using a linear system with multiple inputs and a single output [32]. The filter is fitted using the classic least mean squares method. In such a filter, each of the \( N \) neural inputs is convolved with a causal finite impulse response function, and combined to produce a single output. This linear system can be followed by a static nonlinearity to form a Wiener cascade model [13]. Hence, the output of such a system is a linear, weighted combination of the recent history of neural signals, transformed by a static nonlinearity, in our case, a third-order polynomial. The nonlinearity acted as a threshold that eliminated fluctuations in the predictions when muscles were quiescent. Also, it amplified the estimated peaks of the EMG activity. In principle, the nonlinearity could have been cascaded following the proposed filter to further improve those estimates; however, we did not pursue this direction here.

### D. Experiment

The experiment involved one rhesus macaque monkey, chronically implanted with a multielectrode array (Blackrock Microsystems, Salt Lake City, UT) in the arm area of motor cortex. Details of the surgical procedure have been described previously in [13]. All animal care, surgical, and research procedures of this paper were approved by the Institutional Animal Care and Use Committee of Northwestern University. Neural data were collected at 25 kHz sampling rate using a Cerebus acquisition system (Blackrock Microsystems). The monkey was also implanted with chronic intramuscular EMG electrodes in 12 forearm and hand muscles (see Table I) routed subcutaneously to a percutaneous connector. The EMG activity from all muscles was sampled at a rate of 2 kHz.

The monkey’s behavioral task consisted of applying a grip force to a ball to control the vertical movement of a small circular cursor on a screen. The monkey placed its hand on a touch pad to start each trial, until receiving a Go tone. The ball, which was held by the experimenter in front of the monkey, was connected by a flexible tube to a pressure transducer that provided...
TABLE I
EMG SIGNALS WERE RECORDED FROM THE ELECTRODES IMPLANTED IN THESE MUSCLES

<table>
<thead>
<tr>
<th>Abbreviation</th>
<th>Name</th>
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<td>1</td>
<td>FDS</td>
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<td>2</td>
<td>FDS’</td>
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<td>3</td>
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<td>11</td>
<td>ECU</td>
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We recorded from two sites in FCR.

III. RESULTS

We tested the proposed point-process-based filtering approach and compared it with the Wiener cascade filter in which the length of the impulse response was set to 250 ms. In this paper, both prediction and stability (over time) rates are reported. In computing the prediction rates for each data file, 20 fold cross-validation was performed, in which 19 folds were used for training the model and one fold for testing. Tests were repeated 20 times, each with a different test fold. All reports of prediction rates are based on evaluations of the test datasets only. However, for evaluating the stability of the proposed predictor, the model was fitted in one data file and tested on another data file—from the same or the second day in dataset I and from the second day in dataset II. Mean prediction rates are presented in terms of the mean coefficient of determination $R^2$ and mean-squared error (MSE) and either in terms of standard deviation (SD) or standard error of the mean (SEM) where appropriate.

A. Dataset I

We first verify the GLM point-process modeling. Then, we present the prediction results of Wiener cascade and constrained Kalman-based filters. In the constrained Kalman filter case, two cases are investigated: first in (12), only the first two terms are considered, that is, no firing history or neural coupling components were included. This simplifies (12) to

$$\lambda_k = f(b_k + 2B_k q_k).$$  (15)

In a simplified constrained Kalman filter (SCKF) setting, $\lambda_k$ is estimated by (15). In the full constrained Kalman filter (FCKF) setting the history and neural coupling components are also taken into account, and hence, (12) is used to estimate $\lambda_k$. We will report the effects of the bin size, and the delay between spike discharge and EMG on the prediction performance. Finally, we will test the stability of the SCKF and FCKF methods across different recording sessions and compare it to the Wiener cascade filter.

1) GLM Validity: In the GLM, we used an exponential nonlinearity to estimate the instantaneous spike rate of each recorded unit, (12) and (15). We assessed the adequacy of the exponential function $f$ by comparison with the reconstructed nonlinearity. The reconstructed nonlinearity was computed using the raw distribution of $L_n k$, and the observed spike responses. $L_n$ denotes the natural logarithm operator. The exponential nonlinearity employed here represents the probability of observing a spike for each bin. The assumed exponential nonlinearity for the model provides a reasonable approximation except at low lambda. Error bars represent the SDs. The vertical (Firing rate) axis is on a logarithmic scale.

For all statistical analysis (otherwise specified), we tested the main effects of the bin size and predictor type by a $4 \times 4$ repeated measures analysis of variance (ANOVA) in which the degrees of freedom were corrected using the Greenhouse–Geisser method when required. We also report Bonferroni-corrected post hoc pair-wise comparison results.
coupling components for FCKF, we examined the inter-spike interval histograms and empirically concluded that a history window of 20 ms should accommodate enough spikes for each neuron so that the GLM fit would converge. Incorporating the full GLM model further increased the prediction scores by about 4% on average. In the smaller bin sizes, the FCKF predicted the EMG activity more accurately than did the SCKF (e.g., 2 ms bin size: paired t-test: $t_{11} = 4.28, p = 0.001$). However, this difference diminished when the bin size was 20 ms (paired t-test: $t_{11} = 0.65, p = 0.52$). The performance of the constrained Kalman filter estimators increased monotonically when bin size increased.

3) Bin Size, Delay, and Kernel Width: We studied the effect of bin size (four bin sizes) and EMG delay lag (3 lags: 20, 40, and 60 ms) on the prediction accuracy of the SCKF using nonoverlapping bins. The EMG prediction accuracy was improved by increasing the bin size from 2 to 20 ms (see Fig. 3). The results for 40 ms delay were slightly higher than the 20 and 60 ms delays for all bin sizes.

For the FCKF, we used 20 and 40 ms wide rectangular kernels ($h_{i,i'}j = 1$) in (12) and two delay values of 20 or 40 ms. For instance, when the bin size and the delay were, respectively, 5 and 40 ms, the rectangular kernel window covered eight previous data points. Including the history and coupling component terms in the GLM improved the prediction results by about 4% on average, when compared to the no kernel (SKCF) condition, at smaller bin sizes of 2 and 5 ms. Such an improvement was statistically significant for almost all different configurations. For instance, at 5-ms bin size and 20-ms delay, FCKF (40-ms kernel size) and SCKF prediction scores were 59% and 53%, respectively; a two-tailed t-test across muscles confirms the significance $t_{11} = 4.56, p = 0.001$. Such differences diminished with larger bin sizes.

The size of the bins did not influence the performance of the Wiener cascade filter (see Fig. 3). The SCKF and FCKF prediction rates improved monotonically when bin size increased. For large bins, the effect of the kernel was smeared irrespective of its size and the SCKF and FCKF results were comparable.

4) Stability: We analyzed the prediction stability of both the Wiener cascade and the constrained Kalman filters over time using the six data files of dataset I in terms of both $R^2$ and MSE. We used the filter parameters determined from one data file to predict EMG signals from the remaining data files by either the same or a different day. The predictions used only those neurons that were common to both data files. This included approximately 80–90% of units. The process was carried out for bin sizes of 2, 5, 10, and 20 ms and delay values of 20 and 40 ms. The kernel width for FCKF was set to 40 ms. Figs. 4 and 5 report the EMG prediction accuracy scores ($R^2$ and MSE, respectively) using four different bin sizes.

Fig. 4 shows that the SCKF predictions accounted on average 55% of the actual EMGs which was on average 15% more accurate than the Wiener cascade filter. A repeated measures ANOVA was used to test the statistical significance of the differences in prediction rates in terms of $R^2$. Tests confirmed the main effect of the predictor ($F_{1.19,13.08} = 62.67, p < 10^{-4}$). However, the bin size did not influence the prediction scores.
Fig. 4. Summary of EMG prediction stability rates ($R^2 \pm \text{SEM}$) using the Wiener cascade filter, SCKF (time delay: 20 and 40 ms), and FCKF (time delay: 40 ms and kernel width: 40 ms). Predictions accounted for about 55% of the actual EMGs using SCKF, (15), and about 45% using FCKF, (12). Prediction rates obtained by SCKF were higher than that of the Wiener cascade filter by about 12% on average.

Fig. 5. Summary of EMG prediction stability scores (MSE $\pm \text{SEM}$) using the Wiener cascade filter, SCKF (time delay: 20 and 40 ms), and FCKF (time delay: 40 ms and kernel width: 40 ms). The EMG predictions using the proposed filters were closer to the actual EMGs (smaller MSEs) than the predictions of the Wiener cascade filter.

Fig. 6. Summary of EMG prediction and stability rates ($R^2 \pm \text{SEM}$) with the Wiener cascade filter and SCKF (15) for the large file dataset. The average $R^2$ and their SEMs for dataset II are reported. The Wiener cascade filter and SCKF results were comparable when large training data were used. Only when the bin sizes were 10 and 20 ms, the difference in prediction rates was statistically significant, shown with asterisk.

B. Dataset II

We repeated the analysis for dataset II considering bin sizes of 5, 10, 20, and 50 ms. The mean prediction and stability rates are depicted in Fig. 6. Results show that for this long dataset, prediction rates obtained by the Wiener- and Kalman-based filters were comparable (4 $\times$ 2 repeated measures ANOVA, $n = 12$, main effect of predictor $F_{1,11} = 0$, $p = 0.98$).

We compared the stability of the Wiener cascade filter and the SCKF (delay 40 ms). When the bin size was 10 or 20 ms, the SCKF prediction performance was higher than that of the Wiener cascade filter as confirmed by paired $t$-tests across muscles, at 10 ms: $t_{11} = 4.65$, $p = 0.001$ and at 20 ms: $t_{11} = 2.69$, $p = 0.021$. Otherwise, the Wiener cascade filter performance matched that of the SCKF.

IV. CONCLUDING REMARKS

The ultimate motivation behind this paper is to decode attempted muscle activity in paralyzed patients from motor cortical activity and to utilize the decoded signals as a mean to restore motor deficit. To that end, we proposed a nonnegatively constrained point-process filter for the prediction of EMG signals from multichannel spike recordings in M1. We employed the GLM to estimate the instantaneous firing rate of the cells as a function of the EMG activity. This model provided reasonable characterizations between neural activity and motor behavior. Using an optimization interpretation of the conventional Kalman and point-process filters, we accommodated the state nonnegativity constraint of the EMG envelopes by the log-barrier method. In the constrained point-process filtering setting, the neural nonlinear, non-Gaussian, spiking pattern and the inherent nonnegative nature of the EMG envelopes were explicitly modeled.

We showed that the GLM could be readily fitted using a few minutes of training data and the constrained point-process filter...
provided reasonably accurate estimates of EMG activity given the instantaneous firing rates of a population of cells in M1. The prediction rates achieved for the SCKF and FCKF were higher than those of the Wiener cascade filter by about 8% and 12%, respectively. In the stability tests, the predictions of the SCKF were about 12% more stable than those of the Wiener cascade filter. The stability scores achieved by the FCKF were on average 5% higher than those given by the Wiener cascade filter. When the amount of training data increased, using the longer data files of dataset II, the constrained point-process filter did not achieve consistently better performance rates than the Wiener cascade filter.

The size of the filter parameter space relative to the amount of training data is an important factor in fitting both Wiener- and GLM-based models. The improved performance of the proposed constrained point-process filter when compared to the Wiener cascade filter may be due to its smaller number of parameters and compact Bayesian nature. For instance, for prediction of $M = 12$ EMGs from the activity of $C = 100$ cells using the proposed filters, one needs to compute $C \times (M + 1) + 2M^2 = 1588$ parameters (including $b_i$ and $\mathcal{B}_i$ for each neuron, $A_i$, and $C_{q_i}$). However, where $T$ denotes the length of the impulse response (in bin), for the same setting the Wiener cascade filter requires $T \times C \times M = 14400$ parameters ($T = 12$ for a bin size of 20 ms and a filter length of 240 ms). Therefore, the Wiener cascade filter suffers dramatically from substantial model overfitting if the training data are limited. It is often recommended to regularize the fitting process by taking into account prior mathematical (e.g., sparsity of the filter) constraints [34]. This can improve the performance of the model when the training data are limited and the feature space is high dimensional [35] by trading prediction accuracy on the training set for a smoother prediction surface. However, we believe that any gains achieved through the addition of a regularization component to the Wiener-based decoders would get transferred, at least partially, to systems using the proposed filters. For instance, in our full GLM setting, for simplicity, we used rectangular history kernels $(h_{i,t}, j)$ and that led to lower performance of the FCKF when compared to the SCKF in the stability test. However, a physiologically inspired prior for the model would be the temporal smoothness of the history kernels. For example, the raised cosine kernels can provide a fine temporal structure near the time of a spike and a coarse temporal structure at longer delays using a limited number of parameters [22].

In a real-time implementation of the constrained point-process filter, the block-tridiagonal structure of $H$ implies that $\mathbf{Q} = -\mathbf{H}^{-1} \nabla$ may readily be solved in $O(K)$ time, e.g., by block-Gaussian elimination [36]. One should note that there is no need to compute $\mathbf{H}^{-1}$ explicitly. The matrix formulation of the Kalman filter is equivalent, both mathematically and in terms of computational complexity, to the forward–backward method. Therefore, in contrast to the original Kalman filter, the computation of $\mathbf{q}_k$ requires at least a partial forward–backward sweep making the real-time implementation complicated. A potential solution to this problem is suggested in [37]. In addition, in the proposed constrained point-process filter, the computational cost incurred in updating $\mathbf{H}$, $\nabla$ in each iteration of the Newton optimization and the best tuning of $\epsilon$ in (14) have to be taken into account. Newton’s optimization method converges in only one step [31] for the original linear-Gaussian setting, but for the point-process observations, the optimum $\mathbf{q}_{K+1}$ is obtained after a few iterations—still of order $O(K)$ time computations. To compute $\mathbf{q}_{K+1}$, we initiated the optimization with $\epsilon = 0.2$ and after few iterations halved the $\epsilon$ in an outer loop. The iteration process stopped if the improvement in the loglikelihood was smaller than an empirical threshold. Further work will be necessary to develop a real-time implementation of the constrained point-process filter proposed here.

An alternative way to decrease the computational cost of our algorithm is to reduce the dimension of the observation vector by ranking the neurons with respect to the information they provide and discarding those that are not influential. One such iterative ranking method has been proposed, but it is itself rather complex computationally [32].

Despite the apparent success of the biomimetic BMI, the requirement for training data remains a challenge for ultimate clinical applications with paralysed patients. Motor imagery may provide a suitable substitute for actual movement in patients suffering from cervical spinal cord injury. Hochberg et al. [38] showed that the imagined limb motions modulate neural firing discharge in M1. In their experiment, the paralyzed subject was asked to imagine tracking a cursor on the computer screen that was moved by a technician through a succession of randomly positioned targets—only the cursor and targets were visible on the screen. A linear filter decoder was computed from 4 min of data collected during these imagined movements. Subsequently, the subject used this initial decoder to control movement of a neural cursor. Data generated during these movements were used to update the linear filter estimate. Related approaches have also been used with monkey subjects [39]–[41].

The problem is more complicated in the case of decoding EMG signals, since the idea of imagining the activity of individual muscles is much less intuitive than imagining the kinematics of hand movement. The problem is exacerbated by the high degree of musculoskeletal redundancy of the arm. There are unlimited combinations of muscles by which the same motor output at the fingertips may be achieved which leads to very slow convergence of a decoder and potentially unstable performance. However, muscles exhibit rather stereotyped EMG activity patterns across subjects [42]. Therefore, it might be possible to train an initial filter using “template” EMGs collected from able-bodied subjects during execution of the movements that the patient observes. This initial decoder can then be improved by further mathematical optimization or reinforced via training. Implementing this procedure may be challenging in a clinical environment where collecting enough high-quality training data is challenging. In this case, the proposed decoder may play an important role by providing better performance despite limited training data.

In conclusion, we have shown that the constrained point-process-based models improve prediction of the envelope of EMG signals from multichannel neuronal firing rate records with a better stability when the training data are limited. Improvement in the prediction of EMG signals from neural
recording by appropriately regularized Wiener- and Kalman-based filters remains to be studied further.

APPENDIX I

In a linear-Gaussian setting, \((q_{1:K}, y_{1:K})\) in (2) forms a jointly Gaussian random variable, and therefore, the conditional expectation of the hidden state path \(q_{1:K}\) given the observations \(y_{1:K}\), \(E(q_{1:K} | y_{1:K})\) remains Gaussian. Coincidence of the mean and mode of a Gaussian distribution implies that \(E(q_{1:K} | y_{1:K})\) is equal to the MAP estimate of \(p(q_{1:K} | y_{1:K})\):

\[
q_{1:K} = \arg \max_{q_{1:K}} p(q_{1:K} | y_{1:K}) = \arg \max_{q_{1:K}} \log p(q_{1:K}) + \sum_{k=2}^{K} \log p(q_{k} | q_{k-1}) + \sum_{k=1}^{K} \log p(y_{k} | q_{k}) \]

\[
= \arg \max_{q_{1:K}} \left[ -\frac{1}{2} (q_{1} - E(q_{1}))^T C_{q_{1}}^{-1} (q_{1} - E(q_{1})) \right.
+ \sum_{k=2}^{K} (q_{k} - A q_{k-1})^T C_{q_{k}}^{-1} (q_{k} - A q_{k-1})
+ \left. \sum_{k=1}^{K} (y_{k} - B q_{k})^T C_{y}^{-1} (y_{k} - B q_{k}) \right] \tag{16}
\]

The right-hand side here is a simple quadratic function in \(q_{1:K}\). Since \(p(q_{1:K} | y_{1:K})\) is Gaussian, that is, \(\log p(q_{1:K} | y_{1:K})\) is quadratic, \(E(q_{1:K} | y_{1:K})\) may be solved by an unconstrained quadratic program in \(q_{1:K}\) as in (4) where the Hessian matrix is a block-tridiagonal matrix of form

\[
H = 
\begin{pmatrix}
D_1 & R_{1,2} & 0 & \ldots & 0 \\
R_{2,1} & D_2 & R_{2,3} & 0 & \ldots \\
0 & R_{k+1,k} & D_k & R_{k,k+1} & \ldots \\
\vdots & \vdots & \ddots & \ddots & \vdots \\
0 & \ldots & \ldots & D_{K-1,K-1} & R_{K,K-1} \\
0 & \ldots & \ldots & 0 & D_K
\end{pmatrix}
\tag{17}
\]

and its elements may be computed for \(k = 1, 2, \ldots, K\) with

\[
D_k = \frac{\partial^2}{\partial q_k^2} \log p(y_k | q_k) + \frac{\partial^2}{\partial q_k^2} \log p(q_k | q_{k-1}) + \frac{\partial^2}{\partial q_k^2} \log p(q_{k+1} | q_k)
R_{k,k+1} = R_{k+1,k}^T = \frac{\partial^2}{\partial q_k \partial q_{k+1}} \log p(q_{k+1} | q_k) \tag{18}
\]

For instance, \(D_1 = -(C_{q_1}^{-1} + A^T C_{q_1} A + B^T C_{y}^{-1})\) and \(R_{2,1} = C_{q_1}^{-1} A^T\). In (4), \(\nabla\) is a vector in which the \(i\)th element is

\[

\nabla_k = \frac{\partial \log p(q_{1:K} | y_{1:K})}{\partial q_k} = -\frac{C_{q_k}^{-1}(q_k - A q_{k-1}) + A^T C_{q_k}^{-1} (q_{k+1} - A q_k)}{\lambda_k} + B^T C_y^{-1} (y_k - B q_k). \tag{19}
\]

APPENDIX II

The first and second derivatives of \(\log p(y_k | q_k)\) are

\[
\frac{\partial \log p(y_k | q_k)}{\partial q_k} = \sum_{i=1}^{C} \left( \triangle N_{k}^{i} - \lambda_{k} \triangle t_{k} \right) B_{i} \tag{20}
\]

\[
\frac{\partial^2 \log p(y_k | q_k)}{\partial q_k^2} = \sum_{i=1}^{C} -\lambda_{k} \triangle t_{k} B_{i}^2 B_{i}. \tag{21}
\]

Equation (21) demonstrates directly that \(\log p(y_k | q_k)\) is concave since \(\lambda_k \geq 0\).

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REFERENCES


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