Playing the cave is practice based video project that seeks to find a new way to describe landscape by breaking down coherent narrative, all encompassing views pulling into questions notion of the picturesque and presenting a new form of immersion. It is a response to the increasingly excessive amounts of rainfall in this region of the UK as a result of global warming. The work seeks to inscribe a new kind of narrative over the picturesque nature of the landscape in the Lake District. Playing the cave was developed as part of the New Expressions commission in collaboration with the Cumbria Museum Consortium and exhibited at Tullie House and Abbot Hall.

Formally, the research seeks to develop a video work where sound supersedes image. It did so through the process of recording and developing the image. Shot in the mouth of a disused mine in the Lake District, I started by recording the sound of individual rain-drops through various utensils such as buckets, wooden plates, metal pots and plastic trays. The individual rain drops where then composed into a sound track. This sound track defined the cuts during the editing process, where each drop triggers a new image to create a trance-like absorbing experience.

Solo exhibition Tullie House, Carlisle, October 2015