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Preserving the value of large scale data analytics over time through selective re-computation

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Abstract. A pervasive problem in Data Science is that the knowledge generated by possibly expensive analytics processes is subject to decay over time as the data and algorithms used to compute it change, and the external knowledge embodied by reference datasets evolves. Deciding when such knowledge outcomes should be refreshed, following a sequence of data change events, requires problem-specific functions to quantify their value and its decay over time, as well as models for estimating the cost of their re-computation. Challenging is the ambition to develop a decision support system for informing re-computation decisions over time that is both generic and customisable. With the help of a case study from genomics, in this paper we offer an initial formalisation of this problem, highlight research challenges, and outline a possible approach based on the analysis of metadata from a history of past computations.

Keywords: selective re-computation, incremental computation, partial re-computation, provenance, metadata management

1 Your data will not stay smart forever

A general problem in Data Science is that the knowledge generated through large-scale data analytics tasks is subject to decay over time, following changes in both the underlying data used in their processing, and the evolution of the processes themselves. In this paper we outline our vision for a general system, which we refer to as **ReComp**, that is able to make informed re-computation decisions in reaction to any of these changes. We distinguish two complementary patterns, which we believe are representative of broad areas of data analytics.

1. Forwards ReComp. In this pattern, knowledge refresh decisions are triggered by changes that occur in the inputs to an analytics process, and are based on an assessment of the consequences of those changes on the current outcomes, in terms of expected value loss, or opportunities for value increase.

2. Backwards ReComp. Conversely, in this pattern the triggers are observations on the decay in the value of the outputs, and re-computation decisions are based on the expected value improvement following a refresh.

In both cases, when a limited re-computation budget is available, estimates of the cost of refresh are needed. Cost may be expressed, for instance, as time and/or cost of cloud resource allocation.

To make these patterns concrete, we now present one instance of each.

1.1 Forwards: impact analysis

Data-intensive workflows are becoming common in experimental science. In genomics, for instance, it is becoming computationally feasible to process the human genome in search of mutations that may help diagnose a patient’s genetic disease. In this scenario, which we expand on in Sec. 1.4, a diagnosis given in the past may be affected by improvements in the underlying genome sequencing technology, but also possibly in the bioinformatics algorithms, and by updates in the external reference data resources like the many human variation databases [12,4]. In a Forwards ReComp scenario, each of these changes would trigger a decision process aimed at predicting which patients *would benefit the most* from a reassessment of their diagnosis. A limited budget leads to a problem of prioritising re-computations over a subset of the patients’ population, using estimates of the future cost of re-enacting the workflows. A similar scenario occurs when long-running simulations are used e.g. to predict flood in large cities. In this case, the problem involves understanding the impact of changes to the urban topology and structure (new green areas, new buildings), without having to necessarily run the simulation anew every time.

1.2 Backwards: cause analysis

In machine learning, it is well-known that the predictive power of a trained supervised classifier tends to decay as the assumptions embodied by the data used for training are no longer valid. When new ground truth observations become available while using the model, these provide a measure of actual predictive performance and of its changes over time, i.e., relative to the expected theoretical performance (typically estimated a priori using cross-validation on the training set). We may view the trained model as the “knowledge outcome” and the problem of deciding when to refresh (re-train) the model as an instance of Backwards ReComp. Here the expected performance of the new model must be balanced against the cost of retraining, which is often dominated by the cost of generating a new training set.

1.3 The ReComp Vision

Fig. 1 provides a summary of our vision of a ReComp meta-process for making recurring, selective re-computation decisions on a collection of underlying analytics processes for both these patterns. In both cases, the meta-process is triggered by observations of data changes in the environment (top). In the Forwards pattern, on the left, these are new versions of data used by the process. This pattern requires the ability to (i) quantify the differences between two versions of a data, (ii) estimate the impact of those changes on a process outcomes, (iii) estimate the cost of re-computing a process, (iv) use those estimates to select past process instances that optimise the re-computation effort subject to a budget constraint, and (v) re-enact the selected process instances, entirely or partially.

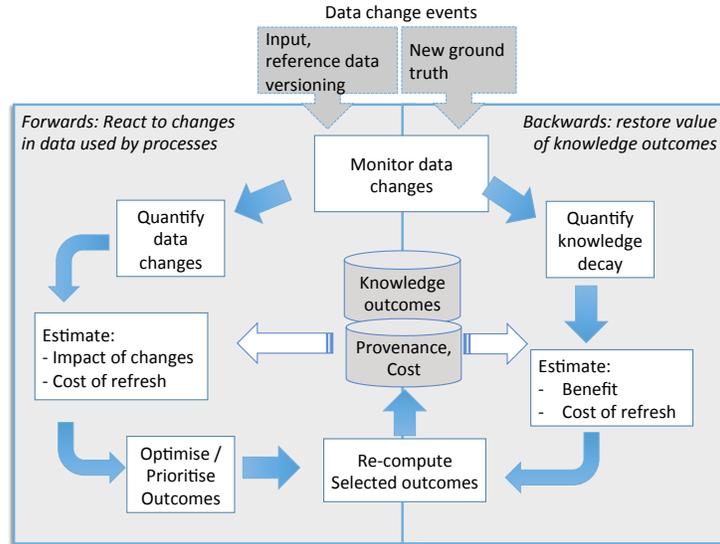


Fig. 1. Reference ReComp patterns

The Backwards pattern, on the right, is triggered by changes in data that can be used to assess the loss of value of knowledge outcomes over time, such as new ground truth data as mentioned earlier. This pattern requires the ability to (i) quantify the decay in the value of knowledge, expressed for instance in terms of model prediction power; (ii) estimate the cost and benefits of refreshing the outcome, and (iii) re-enact the associated processes.

To realise these patterns we envision a History database (centre). It contains both the outcomes that are subject to revision, and metadata about their provenance [19] and cost. Estimation models are learnt from the metadata which is updated upon each re-computation cycle. Note that for simplicity we only focus on changes in the data. Changes in the underlying processes, although relevant, require separate formalisation which is beyond the scope of this paper.

1.4 Example: Genetic variants analysis

The Simple Variant Interpretation (SVI) process [12] is designed to support clinical diagnosis of genetic diseases. First, patient *variants*, such as single-nucleotide polymorphisms, are identified by processing the patient’s genome via a re-sequencing pipeline. Then, the SVI workflow (Fig. 2) takes these variants (about 25,000) and a set of terms that describe patient’s *phenotype*, and tries to establish the deleteriousness of a small subset of those variants relevant to the phenotype by consulting external reference mutation databases. SVI uses the ClinVar¹ and OMIM Gene Map² reference databases, described in more detail later.

¹ <https://www.ncbi.nlm.nih.gov/clinvar>

² <https://www.omim.org>

The reliability of the diagnosis depends on the content of those databases. Whilst the presence of deleterious variants may sometimes provide conclusive evidence in support of the disease hypothesis, the diagnosis is often inconclusive due to missing information about the variants, or due to insufficient knowledge in those databases. As this knowledge evolves and these resources are updated, there are opportunities to revisit past inconclusive or potentially erroneous diagnoses, and thus to consider re-computation of the associated analysis. Furthermore, patient’s variants, used as input to SVI, may also be updated as sequencing and variant calling technology improve.

We use SVI in our initial experiments, as it is a small-scale but fair representative of large-scale genomics pipelines that also require periodic re-computation, such as those for variant calling that we studied in the recent past [3].

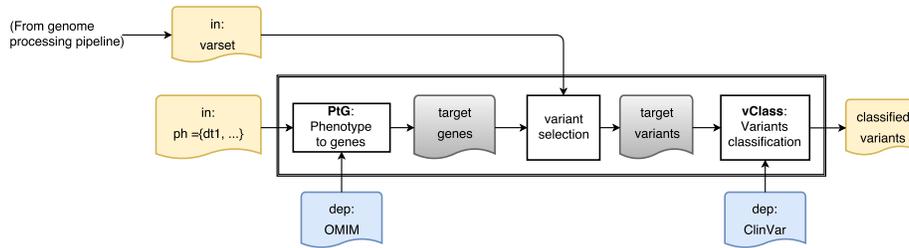


Fig. 2. The SVI workflow; inputs $\mathbf{x} = [varset, ph]$, external resources $\mathbf{D} = [OM, CV]$.

1.5 Contributions

We make the following contributions. (i) A semi-formal description of the selective re-computation problem, which due to space constraints is limited to the *forwards* case, exemplified by the SVI case study; (ii) an outline of the associated research challenges, and (iii) an initial analysis of the role of metadata, and specifically of provenance, as part of the **ReComp** vision.

This work reflects the initial phase of a project centred on the design of the **ReComp** meta-process (recomp.org.uk). What makes **ReComp** particularly challenging is the ambition to develop a *generic* and customisable decision support system for informing data analytics re-computation decisions over time, in a setting where most approaches appear to be problem-specific.

2 Reacting to data change events

We formalise the *forwards* pattern of the ReComp problem in more detail, assuming an ideal scenario where a history of past program executions has been recorded, each data item is versioned, and a family of *data diff* functions, one for each of the data types involved in the computation, are available to quantify the extent of change between any two versions.

2.1 Definitions

Executions. Suppose we can observe a set of N executions of an analytics applications, which for simplicity we represent as single program P . Each execution $i : 1 \dots N$ takes input x_i and may also use data from a set of *reference datasets* $D = \{D_1 \dots D_m\}$ to produce value y_i . We assume that each of x_i and $D_j \in D$ may have multiple versions updated over time. We denote the version of x_i at time t as x_i^t , and the state of resource D_j at t as d_j^t . For each execution we also record its cost c_i^t (e.g. time or monetary expression that summarises the cost of cloud resources). We denote one execution of P that takes place at time t by:

$$\langle y_i^t, c_i^t \rangle = \text{exec}(P, x_i^t, d^t) \quad (1)$$

where $d^t = \{d_1^t \dots d_m^t\}$ is the state at time t of each reference datasets D_j . As mentioned in Sec. 1.3, we assume that P stays constant throughout.

Example 1. SVI consists of one single process P , which initially is executed once for each new patient. It takes input pair $x = \langle \text{varset}, \text{ph} \rangle$ consisting of the set of patient’s variants and patient’s phenotype $\text{ph} = \{dt_1, dt_2, \dots\}$ expressed using *disease terms* dt_i from the OMIM vocabulary, for example *Alzheimer’s*. SVI associates a class label to each input variant depending on their estimated deleteriousness, using a simple “traffic light” notation:

$$\mathbf{y} = \{(v, \text{class}) | v \in \text{varset}, \text{class} \in \{\text{red}, \text{amber}, \text{green}\}\}$$

$D = \{OM, CV\}$ consists of two reference databases, OMIM GeneMap and Clinvar, which are subject to periodic revisions. GeneMap maps human disorder terms dt to a set of genes that are known to be broadly involved in the disease:

$$OM = \{\langle dt, \text{genes}(dt) \rangle\}$$

Similarly, ClinVar maintains catalogue V of variants and associates a status to each variant $v \in V$, denoted $\text{varst}(v) \in \{\text{unknown}, \text{benign}, \text{pathogenic}\}$:

$$CV = \{\langle v, \text{varst}(v) \rangle\}$$

SVI uses OM and CV to investigate a patient’s disease (Fig. 2). Firstly, the terms in ph are used to determine the set of *target genes* that are relevant for the disease hypothesis. These are defined as the union of all the genes in $\text{genes}(dt)$ for each disease term $dt \in \text{ph}$. Then, a variant $v \in \text{varset}$ is selected if it is located on the *target genes*. Finally, the selected variants are classified according to their labels from $\text{varst}(v)$. \square

Data version changes. We write $x_i^t \rightarrow x_i^{t'}$ to denote that a new version of x_i has become available at time t' , replacing the version x_i^t that was current at t . Similarly, $d_j^t \rightarrow d_j^{t'}$ denotes a new release of D_j at time t' .

Diff functions. We further assume that a family of type-specific *data diff* functions are defined that allow us to quantify the extent of changes. Specifically:

$$\text{diff}_X(x_i^t, x_i^{t'}) \quad \text{diff}_Y(y_i^t, y_i^{t'}) \quad (2)$$

compute the differences between two versions of x_i of type X , and two versions of y_i of type Y . Similarly, for each source D_j ,

$$diff_{D_j}(d_j^t, d_j^{t'}) \quad (3)$$

quantifies differences between two versions of D_j . The values computed by each of these functions are going to be type-specific data structures, and will also depend on how changes are made available. For instance, $d_j^t, d_j^{t'}$ may represent successive transactional updates to a relational database. More realistically in our analytics setting, and on a longer time frame, these will be two releases of D_j , which occur periodically. In both cases, $diff_{D_j}(d_j^t, d_j^{t'})$ will contain three sets of added, removed, or updated records, respectively.

Example 2. Considering that the set of terms dt in OMIM is fairly stable, $diff_{OM}(OM^t, OM^{t'})$ returns updates in their mappings to genes that have changed between the two versions (including possibly new mappings):

$$diff_{OM}(OM^t, OM^{t'}) = \{ \langle t, genes(dt) \rangle \mid genes(dt) \neq genes'(dt) \}$$

where $genes'(dt)$ is the new mapping for dt in $OM^{t'}$.

The difference between two versions of ClinVar consists of three sets: new, removed, and status-changed variants:

$$diff_{CV}(CV^t, CV^{t'}) = \{ \langle v, varst(v) \rangle \mid varst(v) \neq varst'(v) \} \cup CV^{t'} \setminus CV^t \cup CV^t \setminus CV^{t'}$$

where $varst'(v)$ is the new class associated to v in $CV^{t'}$. \square

Change Impact. To describe the *impact* of a single change that occurs at time t' on an output y_i^t , $t < t'$, suppose we have computed new $y_i^{t'}$ using the new version of the data. E.g., if the change is $d_j^t \rightarrow d_j^{t'}$, we would have computed:

$$\langle y_i^{t'}, c_i^{t'} \rangle = exec(P, x_i^{t'}, d^{t'}) \quad (4)$$

where $d^{t'} = \{d_1^t \dots d_j^{t'} \dots d_m^t\}$. We define the impact of this change using type-specific function $f_Y()$ defined on the difference between the two versions of y_i :

$$imp(d_j^t \rightarrow d_j^{t'}, y_i^t) = f_Y(diff_Y(y_i^t, y_i^{t'})) \in [0, 1] \quad (5)$$

where $y_i^{t'}$ is computed as in (4). In the case of our classified variants, for instance, $f_Y()$ could be defined as $f_Y(diff_Y(y_i^t, y_i^{t'})) = 0$ if the diagnosis has not changed between two versions, and 1 if it has changed.

2.2 Problem statement

Suppose a change is detected at t' ; for simplicity let it be $d_j^t \rightarrow d_j^{t'}$ as above. Let $O^t = \{y_1^t, \dots, y_N^t\}$ denote the set of all outcomes that are current at time t . The

ReComp goal is to select the optimal subset $O_{rc}^t \subseteq O^t$ of outcomes that, subject to budget C , maximise the overall impact of the change if they are re-computed:

$$\max_{O_{rc}^t \subseteq O^t} \sum_{y_i \in O_{rc}^t} \text{imp}(d_j^t \rightarrow d_j^{t'}, y_i^t), \quad \sum_{i:1}^N \hat{c}_i^{t'} \leq C \quad (6)$$

As neither the impact nor the actual re-computation costs are known, however, solving this problem requires that we learn a set of cost and impact estimators:

$$\{\langle \widehat{\text{imp}}(d_j^t \rightarrow d_j^{t'}, y_i^t), \hat{c}_i^{t'} \rangle | y_i^t \in O^t \} \quad (7)$$

The optimisation problem can thus be written as:

$$\max_{O_{rc}^t \subseteq O^t} \sum_{y_i \in O_{rc}^t} \widehat{\text{imp}}(d_j^t \rightarrow d_j^{t'}, y_i^t), \quad \sum_{i:1}^N \hat{c}_i^{t'} \leq C \quad (8)$$

3 ReComp Challenges

A number of process and management challenges underpin this optimisation goal for the Forwards ReComp pattern.

3.1 Process Management Challenges

1. Optimisation of re-computation effort. Firstly, note that we must solve one instance of (8) for each data change event. Each instance can be formulated as the 0-1 knapsack problem in which we want to find vector $\mathbf{a} = [a_1 \dots a_n] \in \{0, 1\}^N$ that achieves

$$\max \sum_{i:1}^N v_i a_i \text{ subject to } \sum_{i:1}^N w_i a_i \leq C \quad (9)$$

where $v_i = \widehat{\text{imp}}(d_j^t \rightarrow d_j^{t'}, y_i^t)$, $w_i = \hat{c}_i^{t'}$.

A further issue is whether multiple changes, i.e. to different data sources, should be considered together or separately. Also, in some cases it may be beneficial to group multiple changes to one resource, e.g. given $d_j^t \rightarrow d_j^{t'}$, we may react immediately or wait for the next change $d_j^{t'} \rightarrow d_j^{t''}$ and react to $d^t \rightarrow d^{t''}$.

2. Partial recomputation. When P is a *black box* process, it can only be re-executed entirely from the start. But a *white-box* P , like the SVI workflow, may benefit from the “smart re-run” techniques, such as those developed in the context of scientific data processing [1,10].

Specifically, suppose that a granular description of P is available, in terms of a set of processing blocks $\{P_1 \dots P_l\}$ where some P_j encodes a query to D_j . These, along with dataflow dependencies of the form: $P_i \rightarrow P_j$, form a directed

workflow graph. If re-computation of P is deemed appropriate following a change in D_j , logically there is no need to restart the computation from the beginning, as long as it includes P_j (we know that a new execution of P_j will return an updated result). In theory, the exact minimal subgraph of P that must be re-computed is determined by the available intermediate data saved during prior runs [10]. An architecture for realising this idea is also presented in [9]. In practice, however, for data analytics tasks where intermediate data often outgrow the actual inputs by orders of magnitude, the cost of storing all intermediate results may be prohibitive. An open problem, partially addressed in [18], is to balance the choice of intermediate data to retain with the retention cost.

3. Learning cost estimators. This problem has been addressed in the recent past, but mainly for specific scenarios that are relevant to data analytics like workflow-based programming on clouds and grid, [16,11]. But for instance [13] showed that runtime, especially in the case of machine learning algorithms, may depend on features that are specific to the input, and thus not easy to learn.

4. Process reproducibility issues. Actual re-computation of older processes P may not be straightforward, as it may require re-deploying P on a new infrastructure and ensuring that the system and software dependencies are maintained correctly, or that the results obtained using new versions of third party libraries remain valid. Addressing these architectural issues is a research area of growing interest [5,2,17], but not a completely solved problem.

3.2 Data Management Challenges

5. Learning impact estimators. Addressing optimisation problem (8) requires that we first learn impact estimators (7). In turn, this needs estimating differences $\widehat{diff}_Y(y_i^t, y_i^{t'})$ for any $y_i^t \in O^t$ and any data change. But the estimators are going to be data- and change-specific and so, once again, difficult to generalise. This is a hard problem. In particular it involves estimating difference $diff_Y(y, y')$ between two values $y = f(x_1 \dots x_k)$, $y' = f(x'_1 \dots x'_k)$ for unknown function f , given changes to some of the x_i and the corresponding $diff_X(x_i, x'_i)$. Clearly, some knowledge of function $f_Y()$ is required, which is also process-specific and thus hard to generalise into a reusable re-computation framework.

Example 3. Recalling our example binary impact function $f_Y()$ for CV , we would like to predict whether any new variant added to $CV^{t'}$ will change a patient’s diagnosis. Using forms of provenance, some of which is described later (Sec.4), we may hope not only to determine whether the variant is relevant for the patient, but also whether the new variant will change the diagnosis or it will merely reinforce it. This requires domain-specific rules, however, including checking whether other benign/deleterious variants are already known, and checking the status of an updated or new variant. \square

6. Proliferation of specialised *diff* functions. Suppose processes P_1 and P_2 retrieve different attributes from the same relational database D_j . Clearly, for each of them only changes to those attributes matter. Thus, data diff functions

such as those defined in Sec. 2.1 are not only type-specific but also query-specific. For K processes and M resources, this potentially leads to the need for KM specialised *diff* functions.

7. Managing data changes. There are practical problems in managing multiple versions of large datasets, each of which may need to be preserved over time for potential future use by ReComp. Firstly, each resource will expose a different version release mechanism, standard version being the simple and lucky case. Once again, observing changes in data requires source-specific solutions. Secondly, the volume of data to be stored, multiplied by all the versions that might be needed for future re-computation, leads to prohibitively large storage requirements. Thus, providers' limitations in the versions they make available translates into a challenge for ReComp.

8. Metadata formats. ReComp needs to collect and store two main types of metadata: the detailed cost of past computations of P , which form ground truth data from which cost estimators can be learnt; and provenance metadata, as discussed next (Sec. 4). The former, although a simpler problem, requires the definition of a new format which, to the best of our knowledge, does not currently exist. Provenance, on the other hand, has been recorded using a number of formats, often system-specific. Even when the PROV model [14] is adopted, it can be used in different ways despite being designed to encourage interoperability. Our recent study [15] shows that the ProvONE extension to PROV (<https://purl.dataone.org/provone-v1-dev>) is a step forward to improve interoperability but it still is limited as it assumes that the traced processes are similar and implemented as a workflow.

3.3 The ReComp meta-process

To address these challenges we have started to design a meta-process that can **observe executions** of the form (1), **detect and quantify data changes** using *diff* functions (2, 3), and **control re-computations** (4).

ReComp is an exercise in metadata collection and analysis. As suggested in Fig.1, it relies on a history database that records details of all the elements that participate in each execution, as well as on the provenance of each output y_i , to provide the ground data from which estimators can hopefully be learnt. However, not all processes and runtime environments are *transparent* to observers, i.e., they may not allow for detailed collection of cost and provenance metadata. Thus, we make an initial broad distinction between *white-box* and *black-box* ReComp, depending on the level of detail at which past computations can be observed and the amount of control we have on performing partial or full re-computations on demand.

4 Provenance in white-box ReComp

As an example of the role of metadata, we analyse how provenance might be used in a *white-box*, fully transparent ReComp setting. Our goal is to reduce the

size of the optimisation problem, that is, to identify those $y^t \in O^t$ that are *out of scope* relative to a certain data change. Formally, we want to determine the outputs $y_i^t \in O^t$ such that for change $d_j^t \rightarrow d_j^{t'}$, we can determine that

$$\text{imp}(d_j^t \rightarrow d_j^{t'}, y_i^t) = 0$$

For example, the scope of a change in ClinVar that reflects a newly discovered pathogenic status of a variant can be safely restricted to the set of patients who include that variant and whose phenotype renders the associated gene.

To achieve such filtering in a generic way, suppose we have access to the provenance of each y_i^t . While this refers generally to the history of data derivations from inputs to outputs through the steps of a process [19], in our setting we are only interested in recording which data items from D_j were used by P during execution. In a favourable yet common scenario, suppose that D_j consists of a set of records, and that P interacts with D_j through well defined queries Q_{D_j} using for instance a SQL or a keyword search interface. Then, the provenance of y_i^t includes all the data returned by execution of each of those queries: $Q_{d_j^t}$, along with the derivation relationships (possibly indirect) from those to y_i^t . Instead, here we take an *intensional* approach and record the queries themselves as part of the provenance:

$$\text{prov}(y_i^t) = \{Q_{D_j, j} : i \dots m\}$$

where each query is specific to the execution that computed y_i^t . The rationale for this is that, by definition, an output y_i^t is in the scope of a change to d_j if and only if P used any of the records in $\text{diff}_{D_j}(d_j^t, d_j^{t'})$, that is, if and only if Q_{D_j} returns a non-empty result when executed on the *difference* $\text{diff}_{D_j}(d_j^t, d_j^{t'})$.

In practice, when D_j is a set of records, we may naturally also describe $\text{diff}_{D_j}(d_j^t, d_j^{t'})$ as comprising of three sets of records – new: $r \in d_j^{t'} \setminus d_j^t$, removed: $r \in d_j^t \setminus d_j^{t'}$, and updated: $r \in d_j^{t'} \cap d_j^t$ where some value has changed. This makes querying the differences a realistic goal, requiring minor adjustments to Q_{D_j} (to account for differences in format), i.e., we can assume we can execute $Q_{D_j}(d_j^{t'} \setminus d_j^t)$, $Q_{D_j}(d_j^t \setminus d_j^{t'})$, and $Q_{D_j}(d_j^{t'} \cap d_j^t)$.

Example 4. Consider patient Alice whose phenotype is *Alzheimer's*. For SVI, this is also the keyword in query to GeneMap: $Q_{OM} = \text{“Alzheimer’s”}$. Suppose that performing the query at time t returns just one gene: $Q_{OM}(om^t) = \{\text{PSEN2}\}$. Then, SVI uses that gene to query CV , and suppose that nothing is known about the variants on this gene: $Q_{CV}(cv^t) = \emptyset$. At this point, the provenance of SVI’s execution for Alice consists of the queries: $\{Q_{OM} \equiv \text{“Alzheimer’s”}, Q_{CV} \equiv \text{“PSEN2”}\}$. Suppose that later at time t' CV is updated to include just one new deleterious variant along with the gene it is situated on: $\langle 227083249, \text{PSEN2}, \text{pathogenic} \rangle$. When we compute $\text{diff}_{CV}(cv^t, cv^{t'})$, this tuple is included in $cv^{t'} \setminus cv^t$ and is therefore returned by a new query Q_{CV} on this difference set, indicating that Alice is in the scope of the change. In contrast, executing on the same diff set a similar CV query from another patient’s provenance, where PSEN2 is not a parameter, returns the empty set signalling that the patient is definitely not affected by the change. \square

Note that similar idea of using provenance for partial re-computation has been studied before [7,8]. The goal was to determine precisely the fragment of a data-intensive program that needed to be re-executed to *refresh* stale results. However, it required full knowledge of the specific queries, which we do not. A formal definition of correctness and minimality of a provenance trace with respect to a data-oriented workflow is proposed by members of the same group [6]. The notion of *logical provenance* may be useful in our context, too; once mapped to PROV that has since emerged as a standard for representing provenance.

Note also, that the technique just sketched can only go as far as narrowing the scope of a change, yet reveals little about its impact. Still, in some cases we may be able to formulate simple domain-specific rules for qualitative impact estimation that reflect our propensity to accept or prevent false negatives, i.e. ignoring a change that has an impact. An example of such a conservative rule would be “if the change involves a new *deleterious* variant, then re-compute all patients who are in the scope of that change”.

The earlier example illustrates how queries saved from previous executions can be used to determine the scope of a change, assuming that the queries themselves remain constant. However this assumption can be easily violated, also in our running example. Suppose that at time t OM is updated instead of CV , e.g. an additional gene X is related to Alzheimer’s. We now have $Q_{OM}(om^{t'}) = \{\text{PSEN2}, X\}$, therefore $Q_{CV} \equiv \text{“PSEN2}, X\text{”}$ rather than just “PSEN2” as recorded in the provenance. This brings the additional complication that the stored queries may need to be updated prior to being re-executed on the diff records.

Finally, note that in this specific example, when the change occurs in the input, that is, in the patient’s genome, the scope of the change consists of just one patient. In this case, it may well be beneficial to always re-compute, as computing $diff_X(x_i^t, x_i^{t'})$ to determine which parts of the genome have changed and whether the change will have any impact may be just as expensive, and thus inefficient. These questions are the subject of our current experimentation.

4.1 Conclusions

In this paper we have made the case for a new strand of research to investigate strategies for the selective, recurring re-computation of data-intensive analytics processes when the knowledge they generate is liable to decay over time. Two complementary patterns are relevant: *forwards impact analysis*, and *backwards cause analysis*. With the help of a case study in genomics we offered a simple formalisation of the former,³ and outlined a number of challenges in designing a generic framework for a broad family of underlying analytics processes.

To address these problems, we propose a **ReComp** meta-process that can collect metadata (cost, provenance) on a history of past computation and use it to learn cost and impact estimators, as well as to drive partial re-computation on a subset of prior outcomes. As an example of our early investigation in this direction, we have discussed the role of data provenance in an ideal white-box scenario.

³ Analysis of the specific “backwards” cases will appear in a separate contribution.

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